



IBM Almaden Research Center

Linear Tape File System / Long Term File System (LTFS)

David Pease, Arnon Amir, Lucas Villa Real, Brian Biskeborn, Michael Richmond (Almaden)
Atsushi Abe (IBM Yamato Lab)

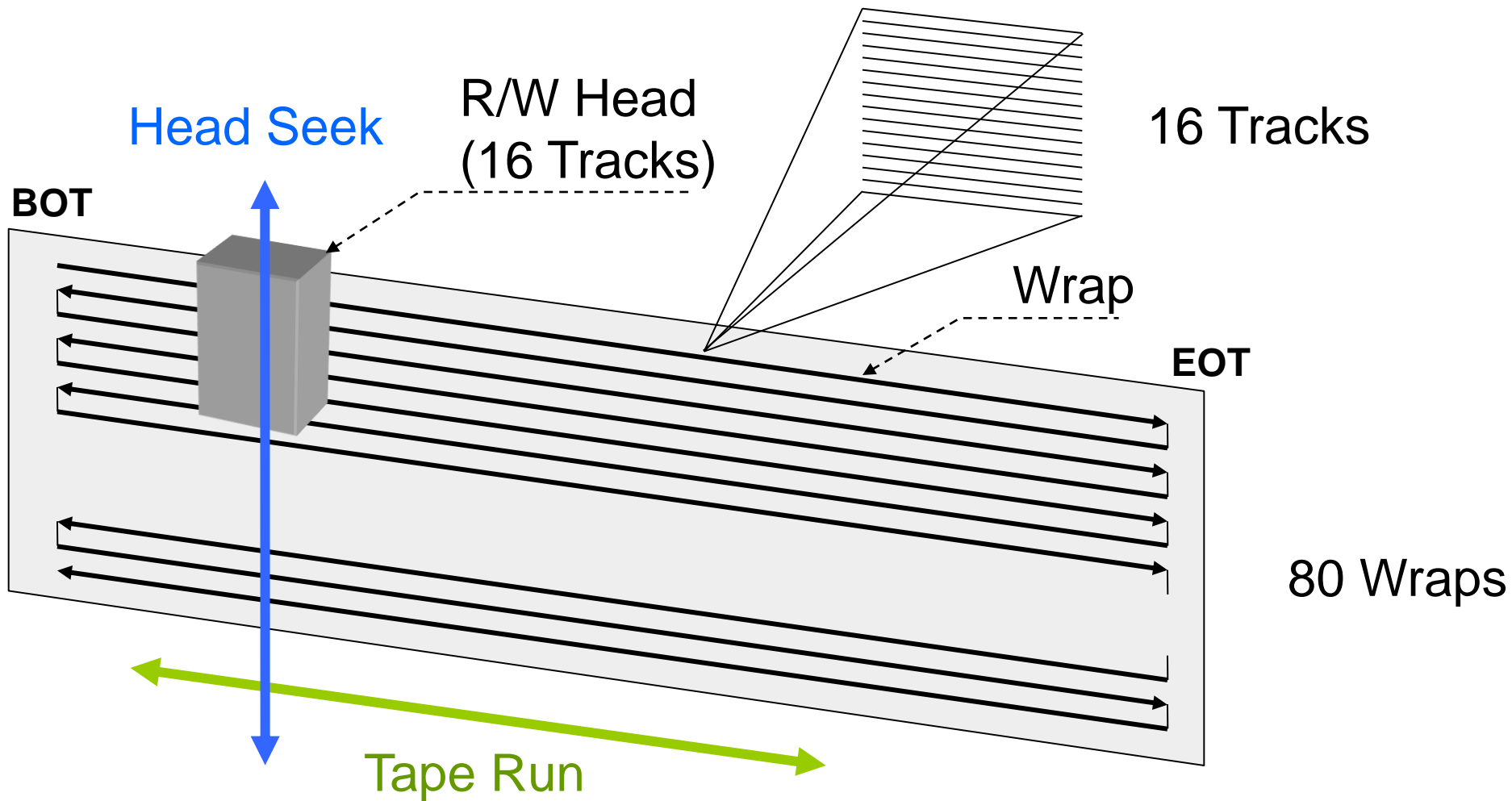
Tape Storage Today

- Tape is very much alive
 - 2008 study estimated 51% of all archive data is on tape
 - 5 exabytes, expected to grow to 24 exabytes by 2012
 - Tape can have many advantages over disk
 - cost ratio for terabyte stored long-term on SATA disk versus LTO-4 tape is about 23:1
 - energy cost ratio is as high as 290:1
 - bit error rate of a SATA hard drive is at least an order of magnitude higher than of LTO-4 tape
 - longevity is typically rated at 30 years
 - high capacity and data streaming rate
- However, tape is often not convenient to use
 - No real standard format for data on tape
 - tar is closest, has many drawbacks
 - Tapes often managed by external manager (e.g. TSM)
 - Relies on external database, tapes not self-contained
 - Not considered a good medium for data interchange

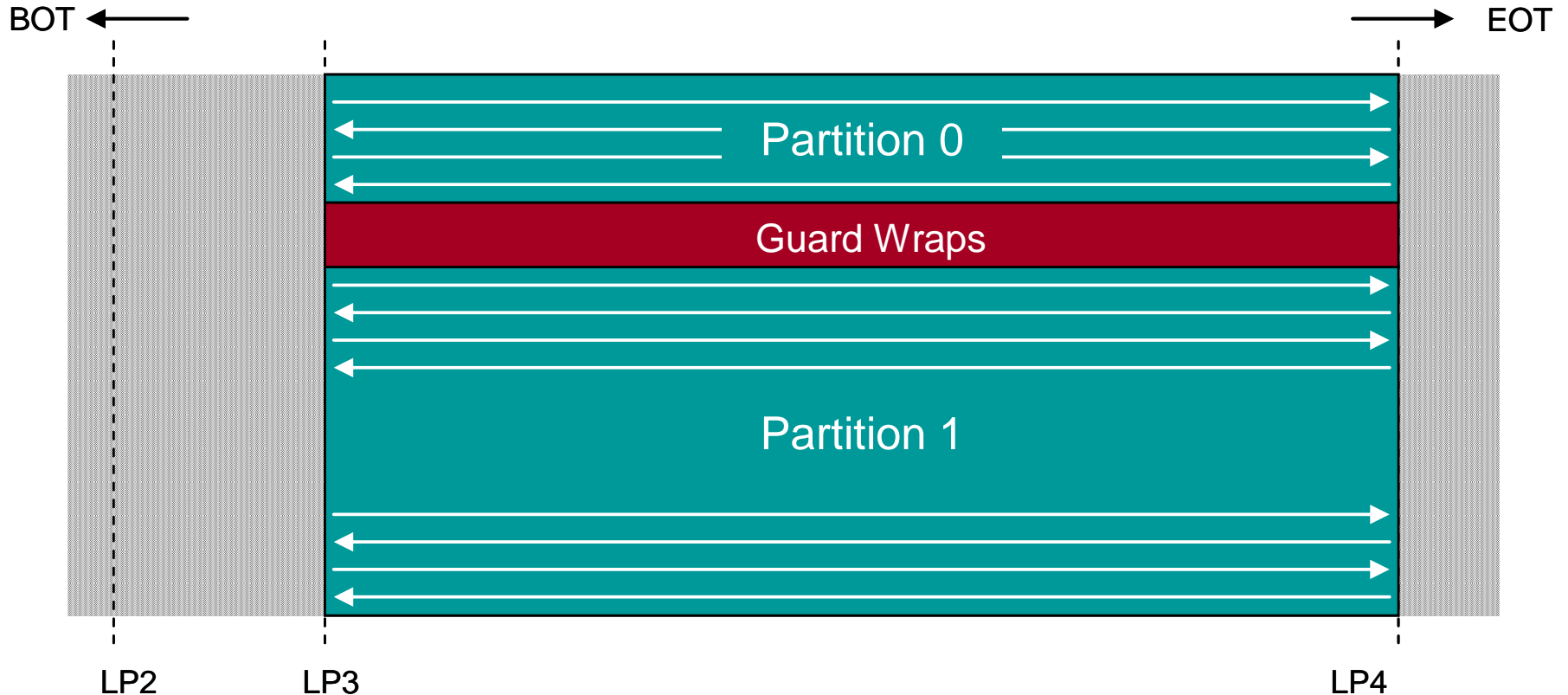
Linear Tape Open (LTO) Tape

- LTO Consortium
 - Defines an industry standard for tape drives and media
 - IBM, HP, Quantum, many media manufacturers
- LTO Tape
 - Serpentine recording, shingled writing
 - Block-addressable
 - Essentially an append-only media
- LTO Generation 5 (LTO-5)
 - Released April 2010
 - 1.5 terabytes per cartridge (uncompressed)
 - 140 MB/sec streaming data rate
 - Dual-partition capability

LTO Track Recording



Dual-Partition Tape – A logical view



What is LTFS?

- A file system implemented on dual-partition linear tape
 - Makes tape look and work like any removable media (e.g., USB drive, removable disk)
 - Files and directories show up on desktop, directory listing
 - Drag-and-drop files to/from tape, double-click to open
 - Run any application written to use disk files
 - Supports libraries as well as stand-alone drives
 - In library mode, allows listing contents and searching of all volumes in library without mounting
 - IBM implementation released as open source
 - Linux and MacOS versions have been released
 - www-03.ibm.com/systems/storage/tape/ltfs/index.html

What is LTFS?

- A file system implemented on dual-partition linear tape:
 - Index Partition and Data Partition
 - Index Partition is “small” (2 wraps, 37.5 GB)
 - Data Partition is remainder of the tape
 - File System module that implements a set of standard file system interfaces
 - Implemented using FUSE
 - On Linux and Mac OS X
 - Windows implementation underway
 - Includes an on-tape structure used to track tape contents
 - XML Index Schema

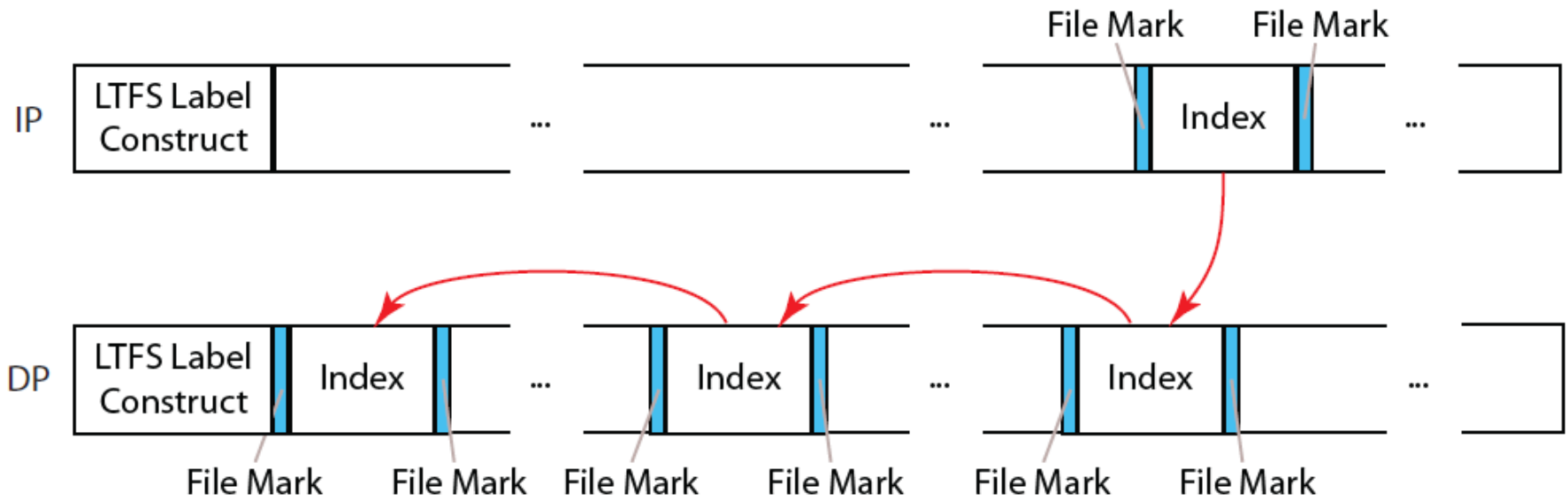
XML Index Schema

- Similar to information in disk-based file system
 - Files
 - Name, dates, extent pointers, extended attributes, etc.
 - Directories
- Designed to be simple, cross-platform
 - Tags and values easy to read, “human” format
 - No platform-specific data
 - Supports Unix/Linux, MacOS, and Windows
- We expect this format to become standard for linear tape
- Format specification on LTO Consortium site:
 - [www.trustlto.com/LTFS_Format_To Print.pdf](http://www.trustlto.com/LTFS_Format_To_Print.pdf)

Sample XML Schema

```
<?xml version="1.0" encoding="UTF-8"?>
<index version="0.9">
  <creator>IBM LTFS 0.20 - Linux - ltfs</creator>
  <volumeuuid>9710d610-5598-442a-8129-48d87824584b</volumeuuid>
  <generationnumber>3</generationnumber>
  <directory>
    <name>LTFS Volume Name</name>
    <creationtime>2010-01-28 19:39:50.715656751 UTC</creationtime>
    <modifytime>2010-01-28 19:39:55.231540960 UTC</modifytime>
    <accesstime>2010-01-28 19:39:50.715656751 UTC</accesstime>
    <contents>
      <directory>
        <name>directory1</name>
        <contents>
          <file>
            <name>binary_file.bin</name>
            <length>10485760</length>
            <extentinfo>
              <extent>
                <partition>b</partition>
                <startblock>8</startblock>
                <byteoffset>0</byteoffset>
                <bytecount>720000</bytecount>
              </extent>
              <extent>
                <partition>b</partition>
                <startblock>18</startblock>
                <byteoffset>0</byteoffset>
                <bytecount>9765760</bytecount>
              </extent>
            </extentinfo>
            <extendedattributes>
              <xattr>
                <key>uservalue</key>
                <value>fred</value>
              </xattr>
            </extendedattributes>
          </file>
          <file>
            <name>read_only_file</name>
            <length>0</length>
            <readonly/>
          </file>
        </contents>
      </directory>
    </contents>
  </directory>
</index>
```

Index Arrangement on LTF5 Tape



LTFS in Single Drive Mode

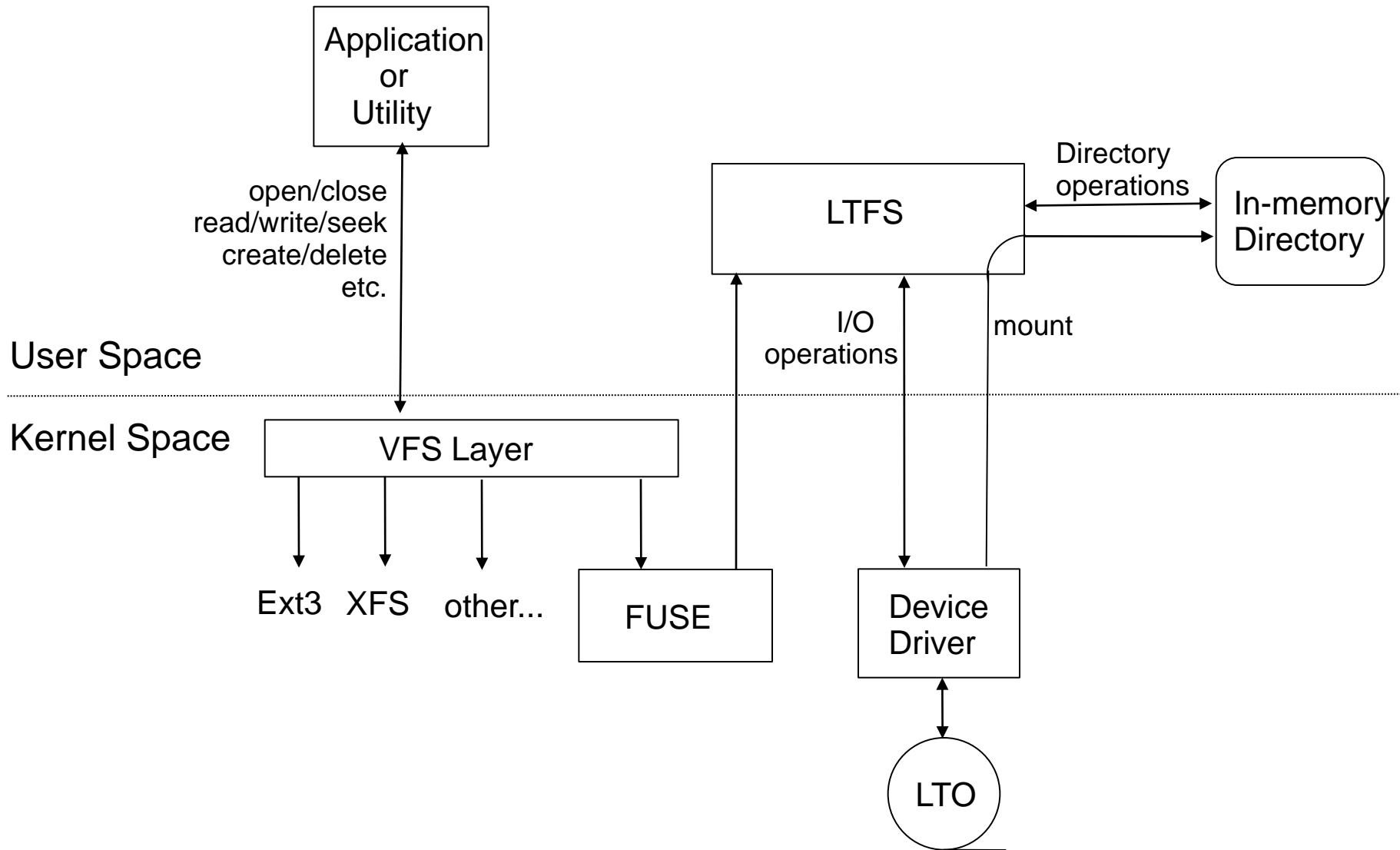
- Shows up like any standard (i.e., disk) file system
 - Directories
 - Files
- Tape contains File/Directory Index in Index Partition
 - XML schema
 - Keeps multiple “generations” (older versions of XML schema)
 - Data files written to Data Partition (usually)
- Small data files can optionally be written to Index Partition
 - Quick access, can be cached at mount time
- Tape content is “forgotten” by LTFS at unmount

LTFS in “Simple” Library Mode

- Mount Library, not Drive
- LTFS Caches Index of each tape read/written
 - Each volume shows as separate file system folder/directory
 - After mount, all tape directories are viewable, searchable
 - Without mounting any tape
 - LTFS drives automation to mount tape on file read/write
- LTFS can recognize when tape leaves, reenters library
 - Perform consistency check to see if tape index has changed



LTFS Fuse Implementation Architecture



Performance Results

- Concern that FUSE-based file system implementation would constrain performance
- Test system:
 - 2 quad-core Intel Xeon processors
 - Core 2 architecture, running at 2.66 GHz
 - 24GB of RAM
 - full-height LTO-5 drive via a 4 GB/s FC network
 - “raw” tape data rate ~133 MB/sec
 - LTFS write, read, and seek performance:

File Size	Write (MB/s)	Read (MB/s)	Seek (secs)
1 GB	132.9	132.2	37.2
1 MB	98.2	133.0	37.6

Questions?